



Seungmi Yang

GAME ARTIST

Details

9176895777

seungmiyang427@gmail.com

Links

Portfolio Site

LinkedIn

Twitter/X

Instagram

Skills

Adobe Photoshop

Blender

Maya

Substance 3D Painter

ZBrush

Unity

Unreal Engine 5

GitHub

Figma

Notion

CSS

HTML

JavaScript

Python

Profile

NYC-based digital artist with four years of experience in creating games with a diverse set of teams. Specializes in 3D animations with multiple backgrounds in concept art/illustration and 3D modeling. Proficient in many industry-standard tools including Adobe Suite, Maya, Unity, and Unreal Engine. Experienced in some programming languages such as HTML, CSS, JavaScript, and Python.

Education

Game Design, New York University

Bachelor of Fine Arts - Class of 2025

- Minor in Web Design and Applications
- Cumulative GPA: 3.6

Employment History

Concept Artist and Animator, Pigeons At Play, Remote

SEPTEMBER 2023 – PRESENT

Provide visually compelling art and animation assets for *Mycopunk*, currently signed under *Devolver Digital*.

- Developing game in Unity.
- In-game weapons and buildings conceptualized in Adobe Photoshop/Blender and animated in Maya.

Game Librarian, NYU Game Center

SEPTEMBER 2021 – MAY 2025

Collaborate with fellow staff/faculty to host and manage the Game Center Library.

- Facilitate Playtest Thursdays every week, providing an environment for game makers to test their games.

Courses

GAMES-UT-601/602: Major Studio Fall/Spring

SEPTEMBER 2023 – MAY 2024

- Independently created rapid, one-week game prototypes in response to prompts or constraints given by the instructor.
- Formed into small teams to produce playable 'proof of concepts' using successful prototypes, which could later be developed into a full game.

GAMES-UT-1000: Capstone

SEPTEMBER 2024 – PRESENT

- Collaborate year-long with a larger team to produce an official online multiplayer experience.
- Create 3D modular kits in Blender for buildings and structures.
- Practice the use of Agile Sprint planning, an industry standard for collaborative processes.

Honors

Best Visuals Award, Global Game Jam 2023

FEBRUARY 2023

Award granted by *Coexist Gaming NYC*.